# <UC2.3 : Search Entity Mapping Commodity>

|  |  |
| --- | --- |
| Actors | Business User |
| Description | Map the Search string and search the Business entity |
| Preconditions | Entity should exist in the database |
| Post conditions | The user should be able to search the entity |
| Trigger | Entity should exist in the database |
| Steps  (Normal Flow) | 1. The User selects the Entity Button 2. A drop down list will appear in front of the user    1. Market    2. Commodity 3. The user will select Commodity Entity from the above Business entities    1. Enter the search string for template mapping    2. If the string matches any of the market entity   then display the relevant mapping particular to that string  3.3 Otherwise prompt user to enter valid search string. |
| Extensions/  Alternative Flows | Search string does not exist |
| Business Rules | Validations: 1. Wildcard Validations   1. Format validations |
| Non Functional Requirements | Not A time lag between transitions |
| Issues | Database  Server is down |